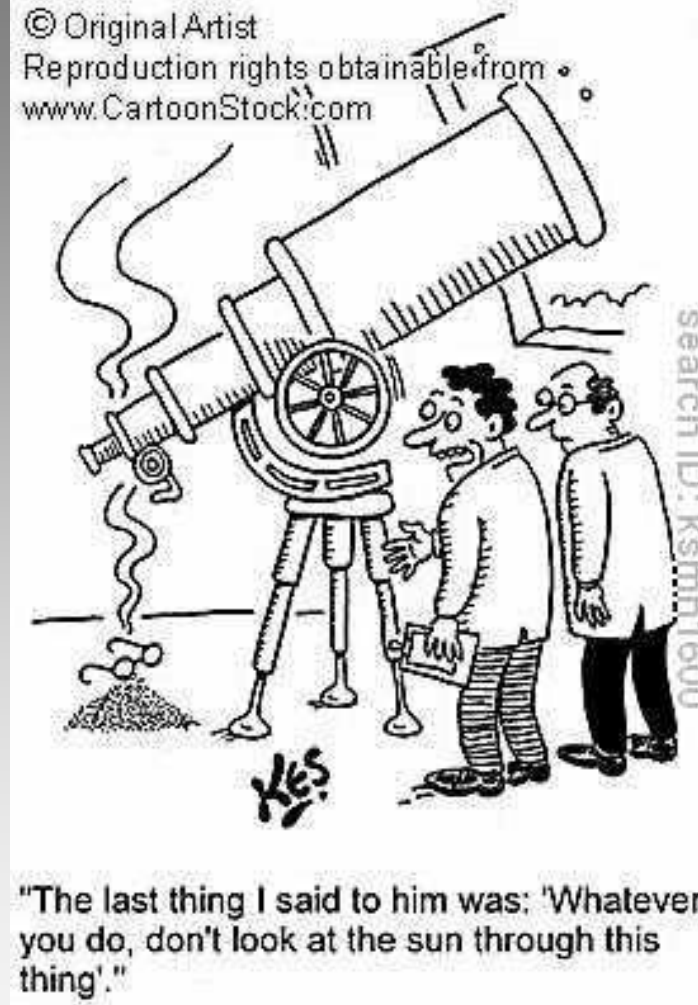


Optical/IR Observational Astronomy

Telescopes I: Telescope Basics



David Buckley, SAAO



Optical/IR Observational Astronomy

Telescopes I: Telescope Basics

Some other Telescope Parameters

1. Plate Scale

- This defines the scale of an image at the telescopes focal surface
- For a focal *plane*, with no distortion, this is just related to the focal length (F)

$$s \text{ (in radians/length unit)} = 1 / F \text{ (length unit)}$$

So,

$$s \text{ (radians/mm)} = 1 / F \text{ (mm)}$$

- ***In more useful units for astronomers:***
 - Use arcseconds ($1 / 3600^{\text{th}}$ of a degree; $2\pi \text{ radians} = 360^\circ$)
 - So, 1 radian = 206,265 arcsecs

$$s \text{ (arcsec/mm)} = 206265 / F \text{ (mm)}$$



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Telescopes I: Telescope Basics

Some other Telescope Parameters

Plate Scale example:

Example: at the prime focus of a 4m telescope with an f/3 primary,

$$\text{focal length, } f = \text{f ratio} \times \text{aperture} = 12\text{m} = 12000\text{mm}$$

so,

$$\text{scale} = 206265/12000 = 17.2 \text{ arcsec/mm}$$

Homework:

What's the plate scale for SALT?



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Telescopes I: Telescope Basics

Some other Telescope Parameters

2. Light Gathering Power

- Simply defined by *collecting area*

$$\text{area} \propto \text{radius}^2 \propto \text{diameter}^2$$

- Approximated by size of mirror, but usually a little less due to obstructions (optical and mechanical)
- Sometimes also defined as *brightness*

3. Focal Ratio (*f/number*)

$$f/\# = \text{focal length/diameter} = F / D$$

- Refer to “slow” (high number) and “fast” (low number) *f*-ratios



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Telescopes I: Telescope Basics

Some other Telescope Parameters

4. Speed

- Defines how quickly an extended object is detectable, which is determined by how concentrated the image is on the detector
- Used mostly in imaging of 2D unresolved objects (galaxies, nebulae)
- Defined as:

$$S \sim (a/f)^2 \sim (1/F^2)$$



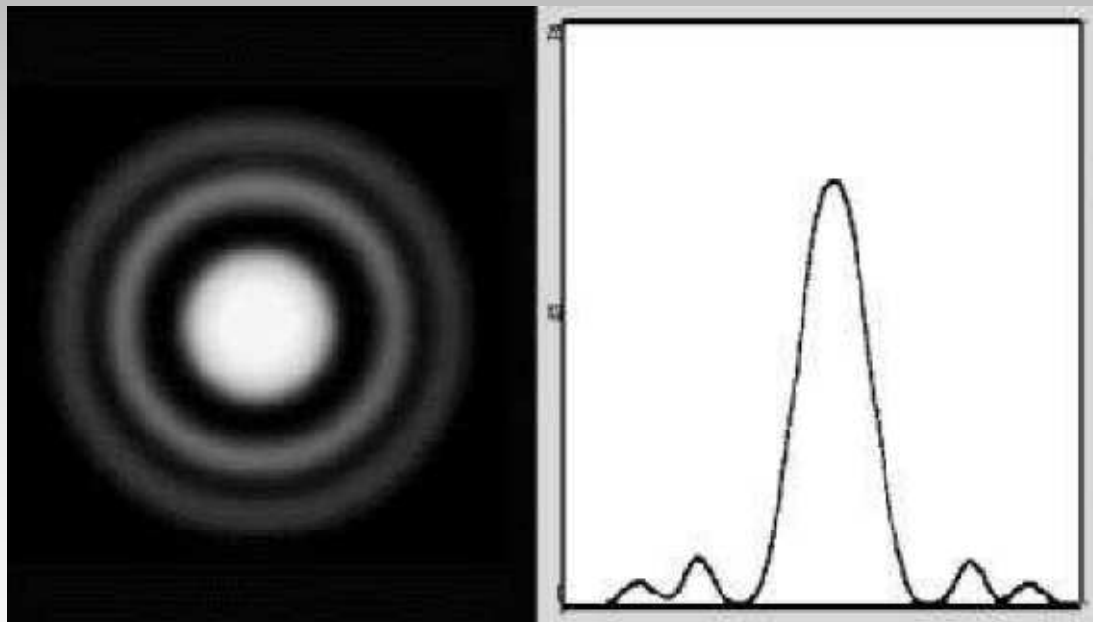
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Telescopes I: Telescope Basics

Some other Telescope Parameters

5. Resolving Power

- Defined by considering the wave nature of light
- Specifically diffraction at an aperture (Fraunhofer or Fresnel)
- Typically telescope apertures are circular
- From interference, a diffraction pattern is produced





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Telescopes I: Telescope Basics

Some other Telescope Parameters

Airy disk:

- Defined by the diameter of the central peak in the diffraction pattern
- This can be determined simply by the diameter of the first “dark ring”:

$$\theta = 1.22 \frac{\lambda}{a}$$

Question: what are the units?



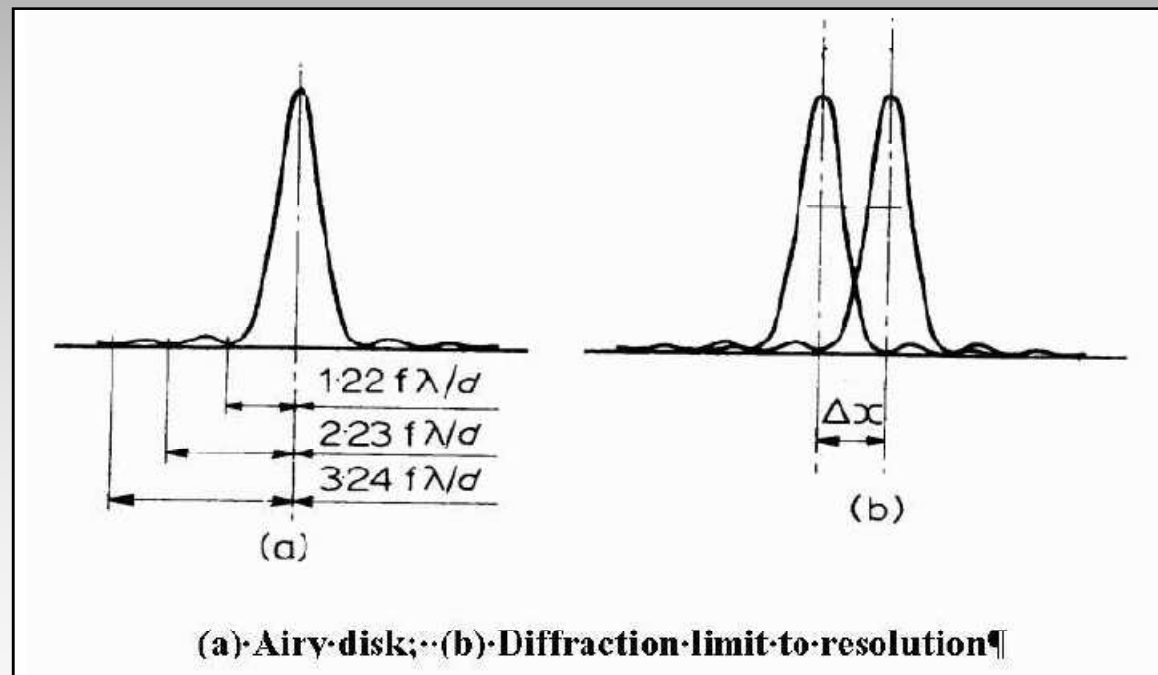
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Telescopes I: Telescope Basics

Some other Telescope Parameters

Resolvability:

- Two point sources are said to be resolved if the peak of the central maximum of one diffraction pattern falls onto the first dark ring of the other
- This is referred to as the Rayleigh criterion





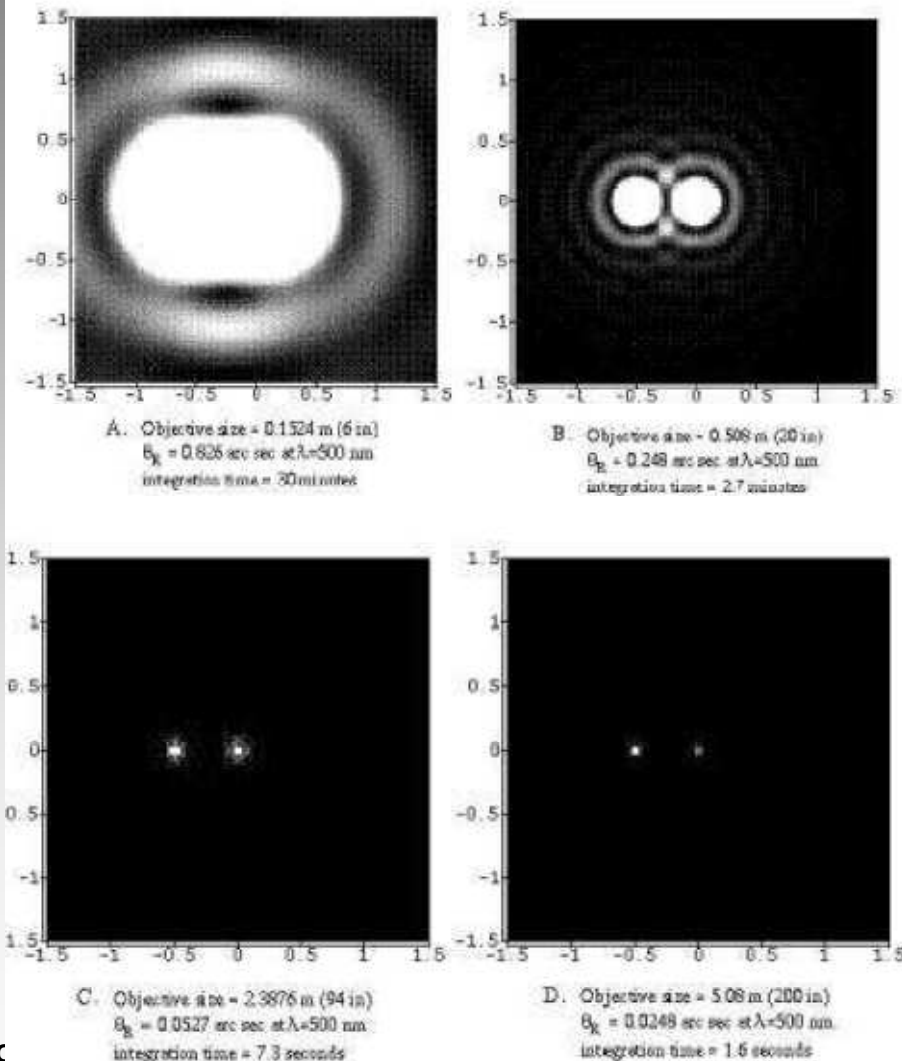
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Telescopes I: Telescope Basics

Some other Telescope Parameters

Resolvability:

- Ignoring atmospheric effects, the resolution of an ideal telescope is just defined by its size
- **Examples:**
 $D = 0.13 \text{ m}, 0.50 \text{ m}, 2.5 \text{ m}$
& 5 m diameter telescopes





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Telescopes I: Telescope Basics

Some other Telescope Parameters

Resolvability:

- Other effects can limit resolvability in *real* images
 - Problems associated with saturation by bright objects
 - Other diffraction effects





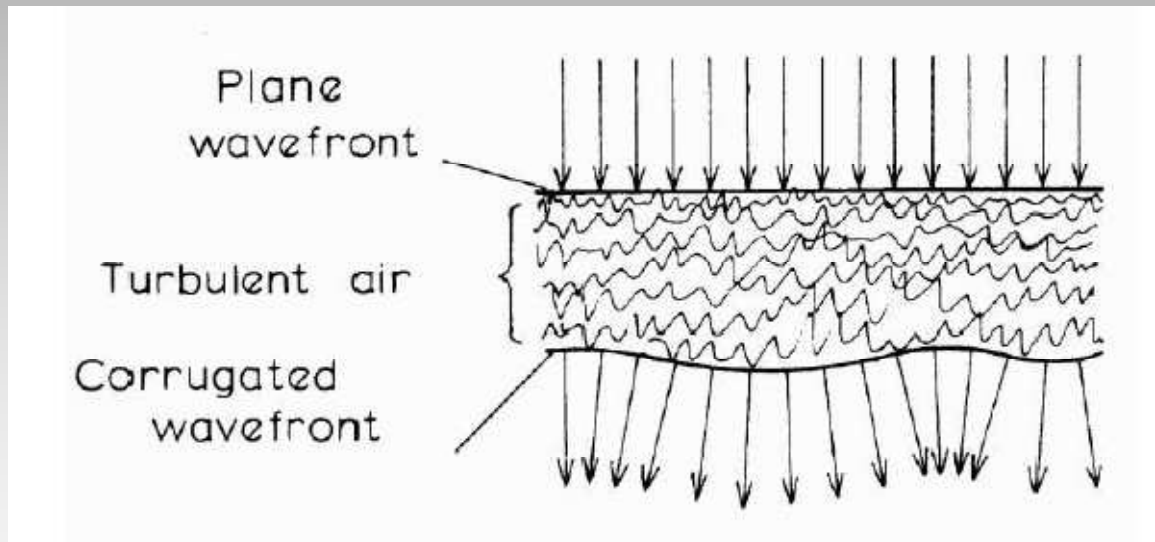
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Telescopes I: Telescope Basics

Some other Telescope Parameters

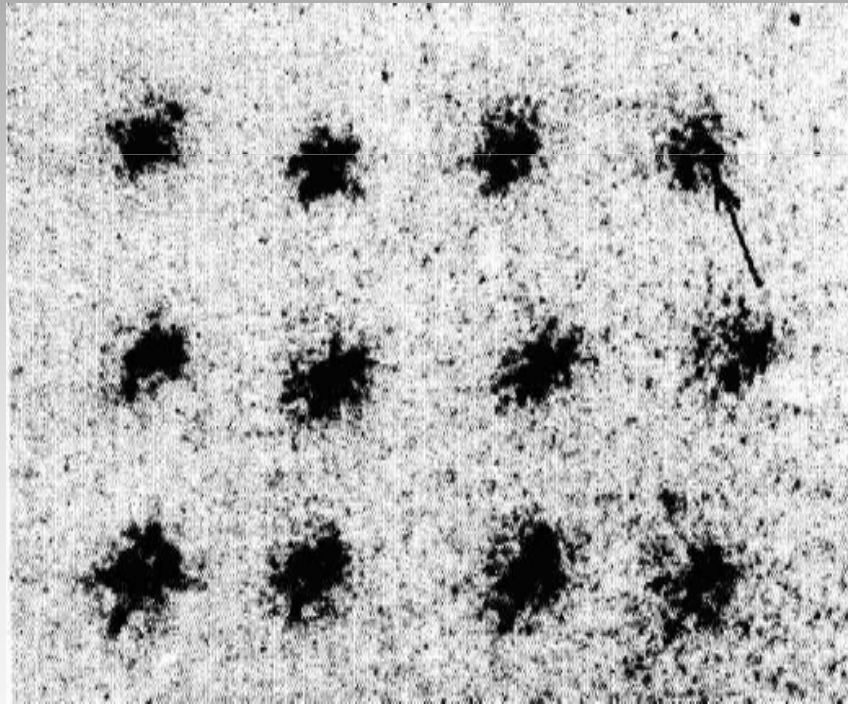
Atmospheric seeing:

- Also, because of the atmosphere, telescope optics are often not built to be diffraction limited
 - Expensive & unnecessary, unless the atmosphere (“seeing”) can be corrected



Atmospheric seeing:

- Fast phase changes cause a scintillation pattern.
- Only seen if exposures are short (milliseconds) as images get blurred out



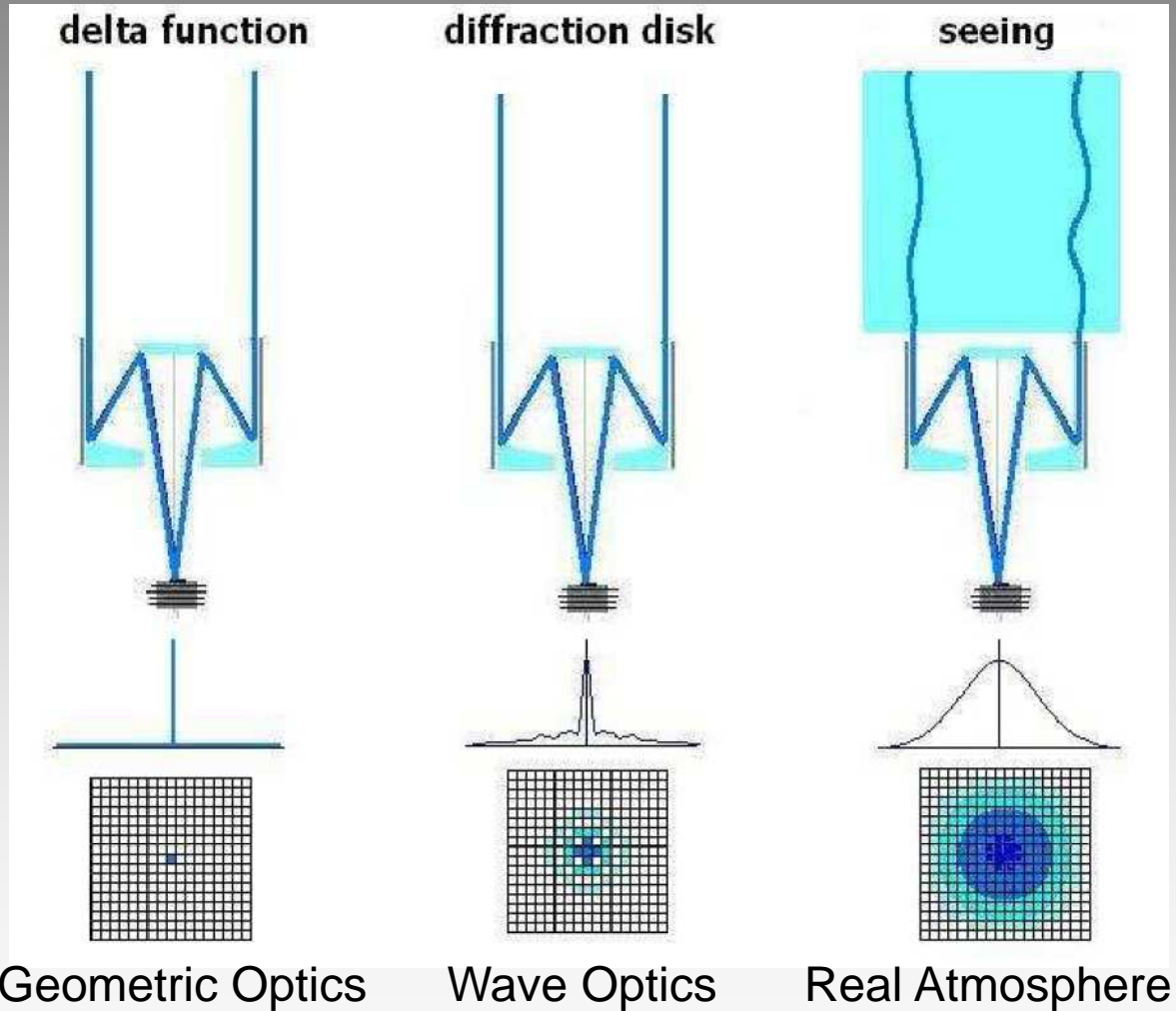
Consecutive 2 ms images of a bright star



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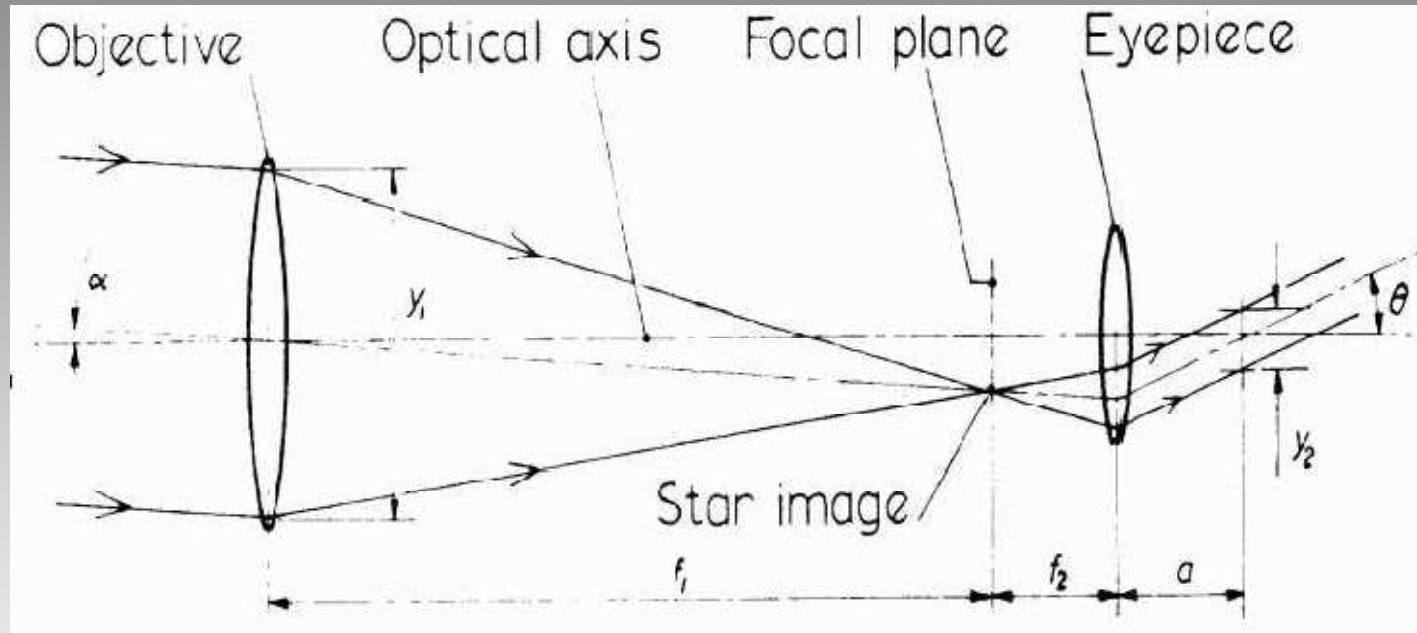
Telescopes I: Telescope Basics

Telescope Systems for Different Assumptions



Telescope Configurations

1. Refractors



- α = field angle (FoV); f_1 = telescope focal length; f_2 = eyepiece focal length; y_1 is the telescope aperture diameter (entrance pupil); y_2 is the exit pupil diameter (matched by eyepiece to diameter of eye pupil); magnification = $\theta/\alpha = f_1/f_2$



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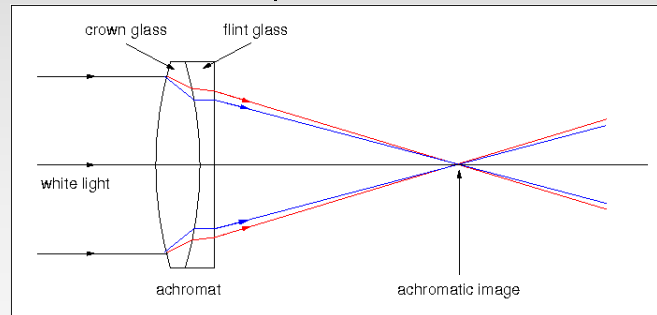
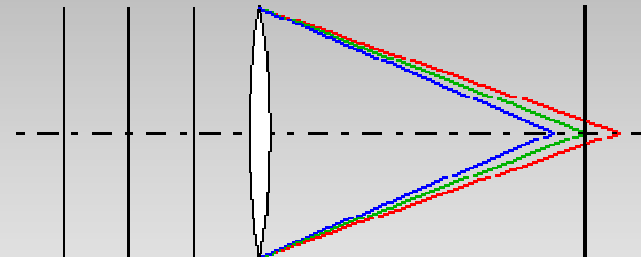
Telescopes I: Telescope Basics

Telescope Mirrors

- The first telescopes built were refractors
 - Lenses that bend light to a focus through refraction
 - Lens only can be supported at their outer edges
 - Limited in size to ~1-m due to sagging under their own weight
 - As refraction is wavelength dependent, certain *chromatic* aberrations occur



Yerkes refractor in 1895



Correction in an achromat





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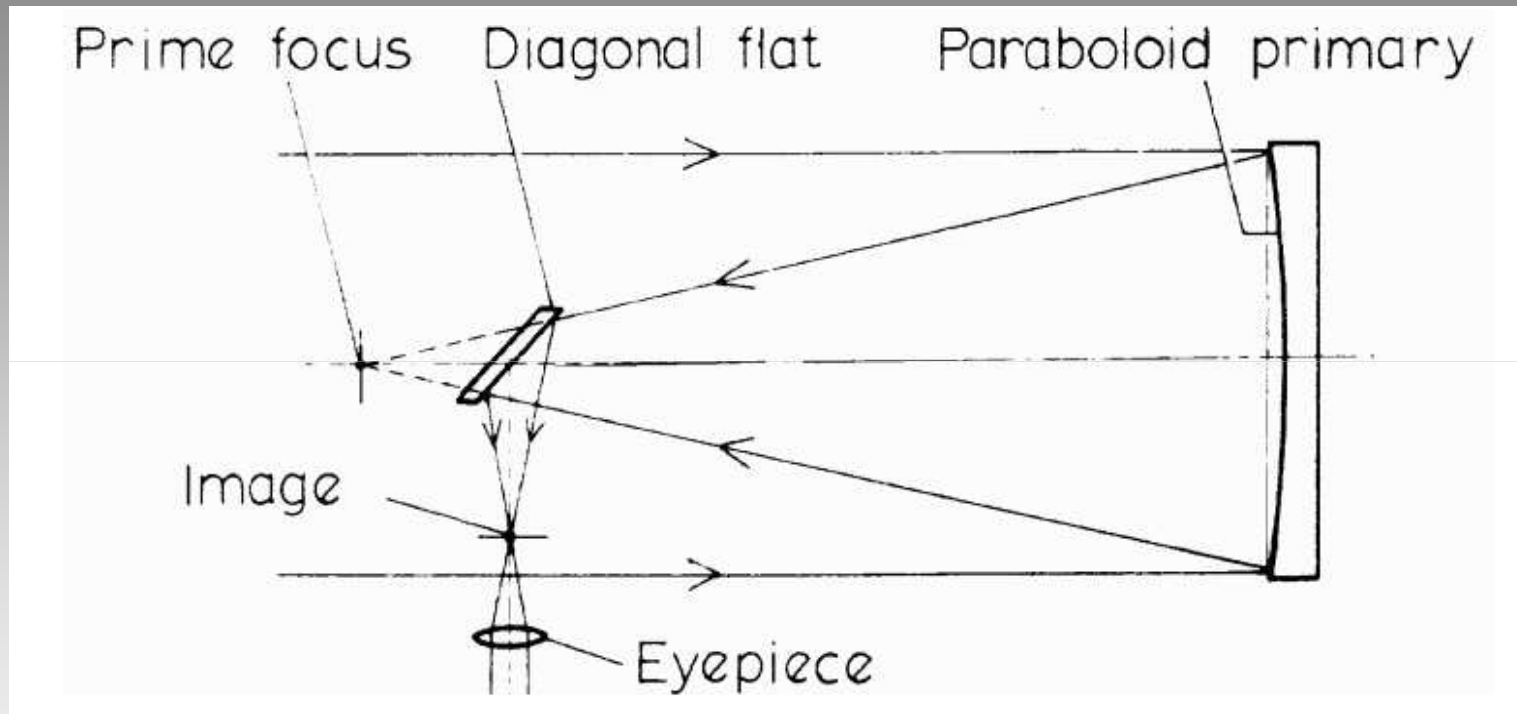
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Telescope Configurations

Disadvantages of Refractors:

1. Difficult to figure and test large lenses
2. Large lenses are heavy, bend and difficult to keep aligned
3. Glass absorbs light, particularly at short wavelength
4. Chromatic effects
 - Dispersive properties of glasses

2. Reflectors



- Example of Newtonian reflector

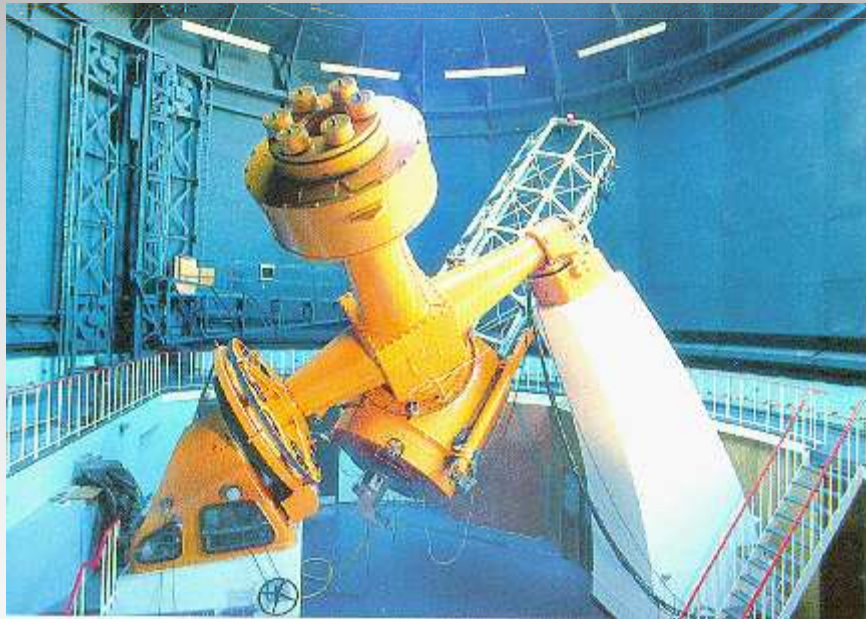


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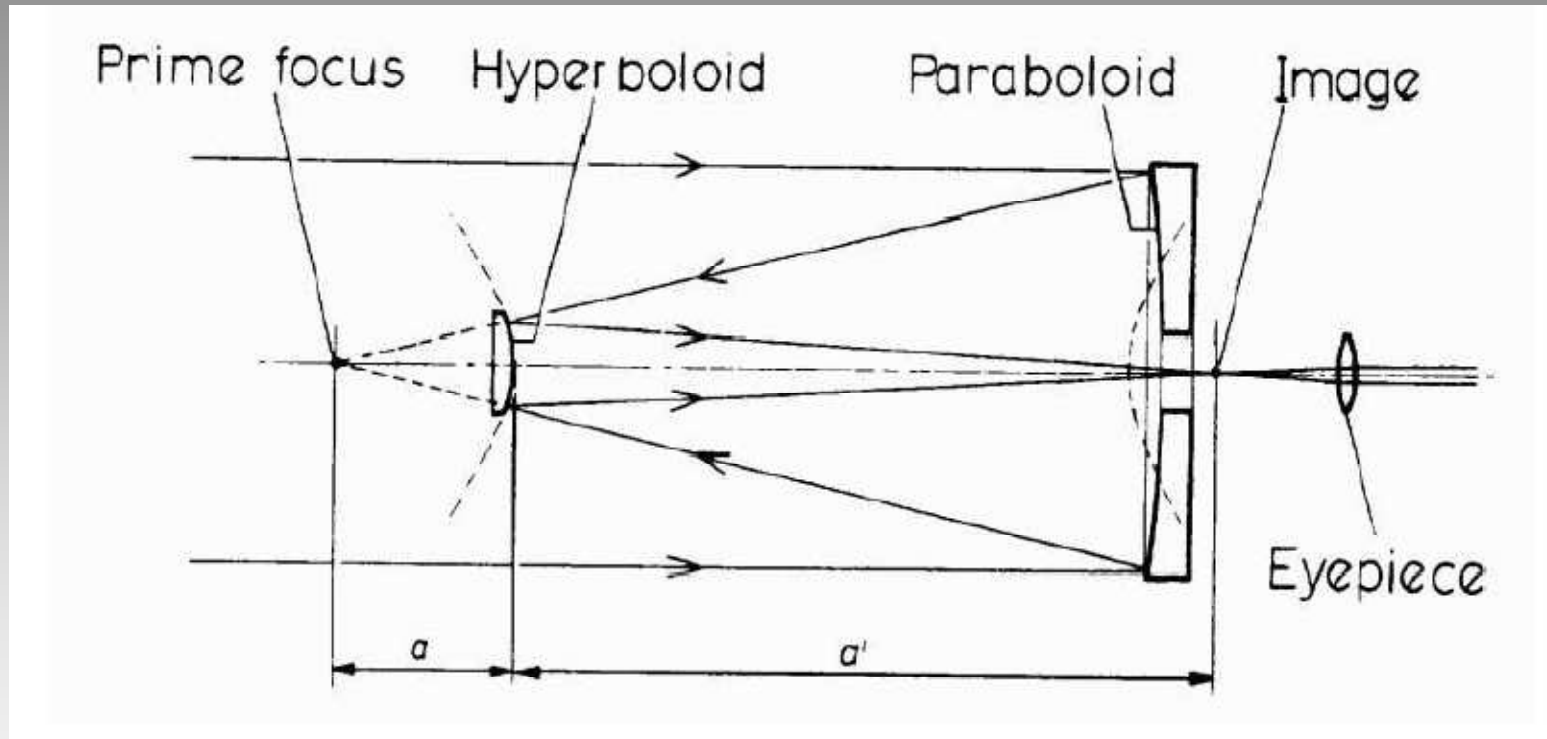
Telescopes I: Telescope Basics

Telescope Configurations

- **Newtonian telescopes**
 - e.g. the Mt Wilson 100" Hooker telescope, completed in 1917
 - The SAAO 74" (originally called the Radcliffe reflector), completed in 1948 in Pretoria. Moved to Sutherland in 1974.



2. Reflectors



- Example of Cassegrain reflector



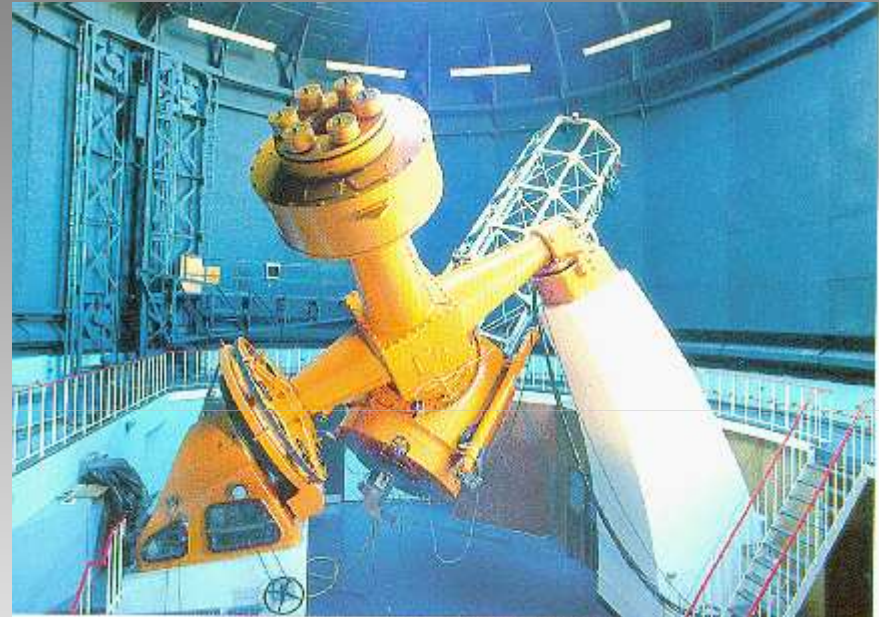
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Telescopes I: Telescope Basics

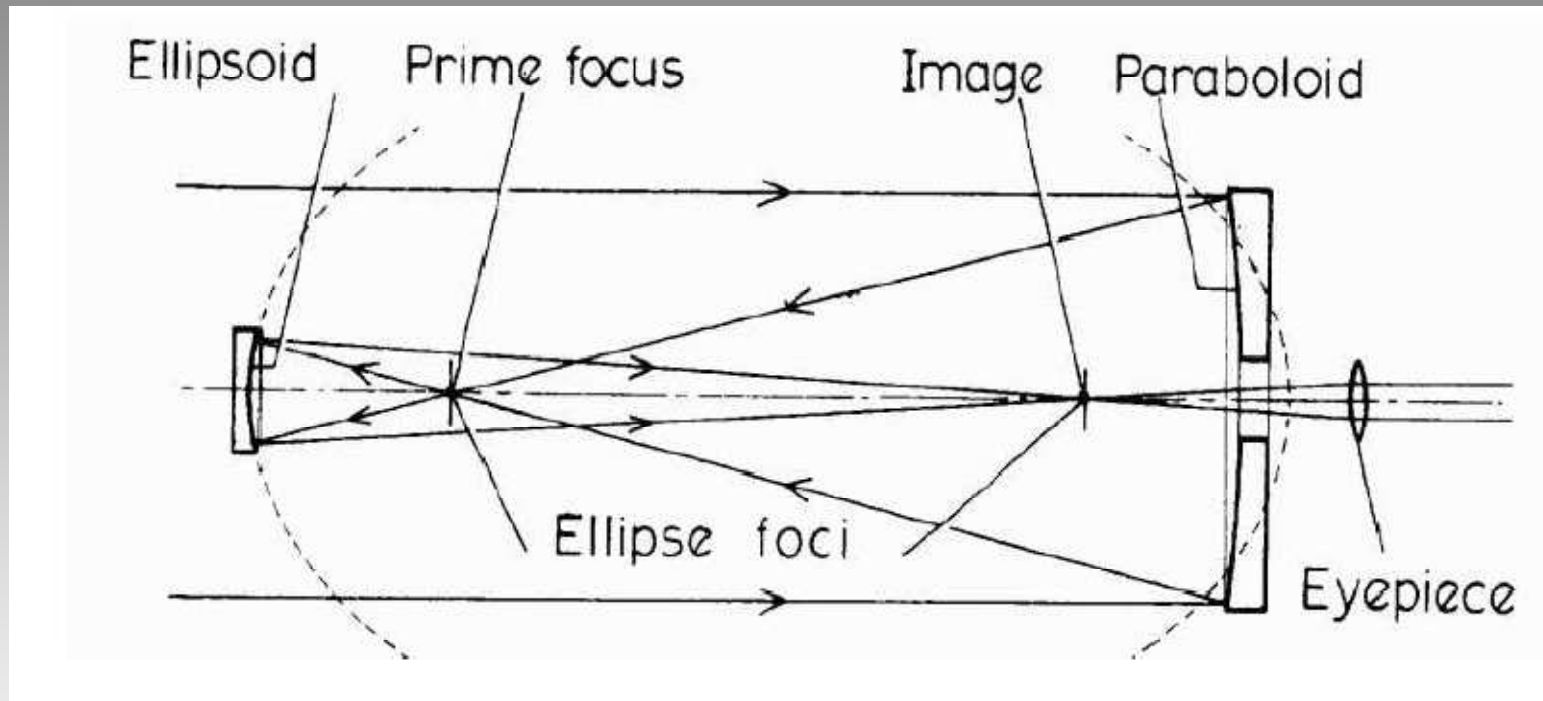
Telescope Configurations

2. Reflectors

- Cassegrain reflector typically has a paraboloid primary and hyperboloid secondary
- Generally “slow” beams ($\sim f/10$ - $f/20$)
 - SAAO 1/9-m is $f/18$
- Typically aberrations (primarily coma & astigmatism) limit the useable field of view
- Can correct for this using addition “corrector” optics (lenses)
- Modification of Cassegrain (Ritchey-Chretien) gives larger FoV

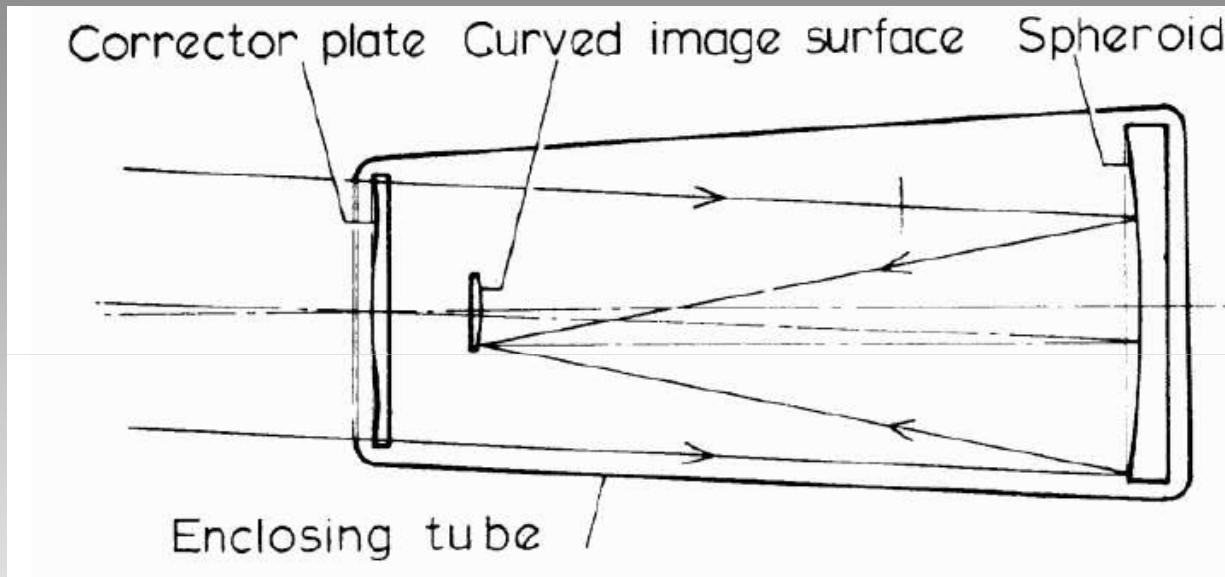


2. Reflectors



- Example of Gregorian reflector

3. Schmidt Reflectors



- Clever design to “pre-aberrate” the wavefront such that a spherical primary will focus FoV, but on a spherical focal surface.
- Primary mirrors are fast ($f/2$, or less)
- Why? Because it can deliver a huge field (many degrees)



Optical/IR Observational Astronomy

Telescopes I: Telescope Basics

Example of a Schmidt telescope:

- The UK Schmidt in Australia
- Allows wide FoV (6 degrees) imaging and spectroscopy
- Combined with Schmidt telescope, *objective prisms* could be used to spectroscopically survey large areas of sky
- *Multiplex advantage*: area coverage *and* wavelength information



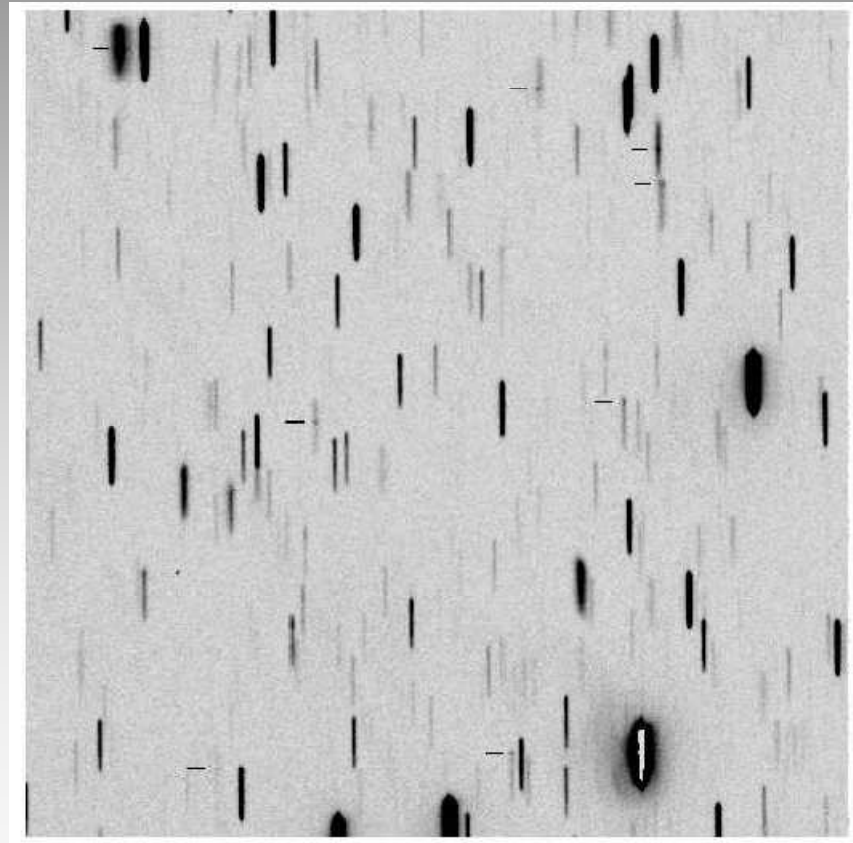
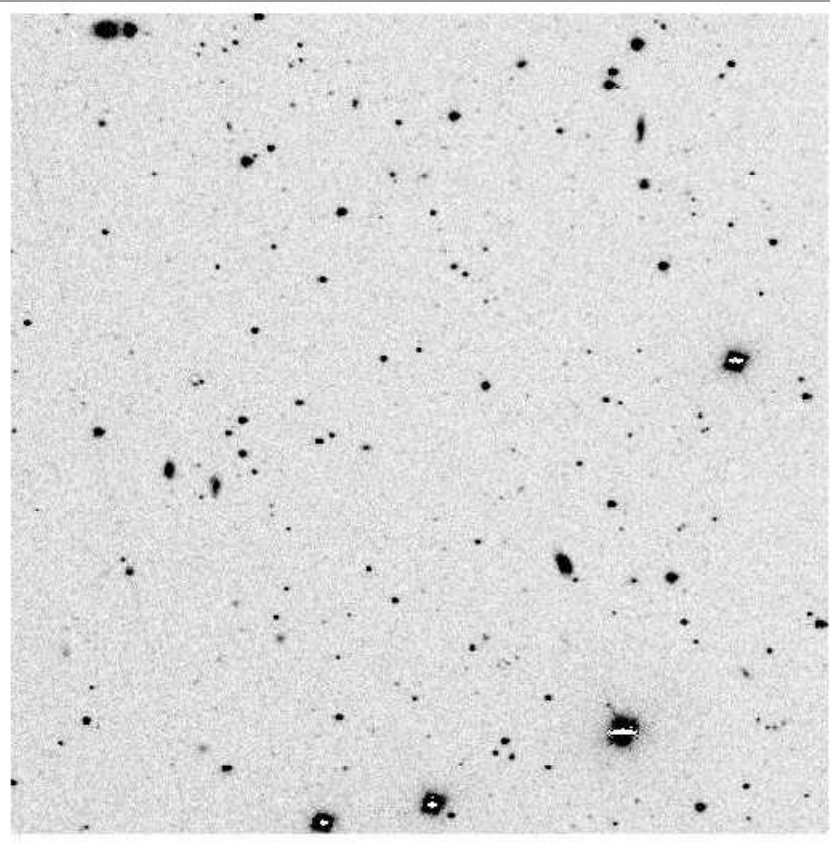


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Telescopes I: Telescope Basics

Example of Objective Prisms Spectra

- Search for emission line objects
 - e.g. star formation in galaxies



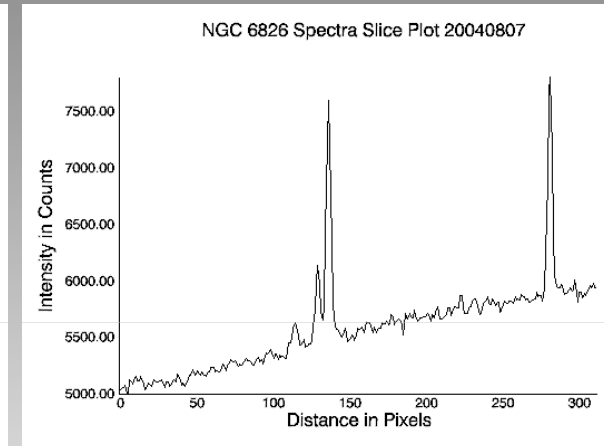
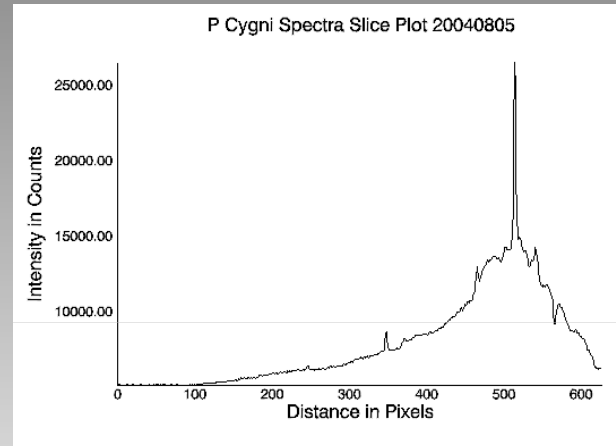
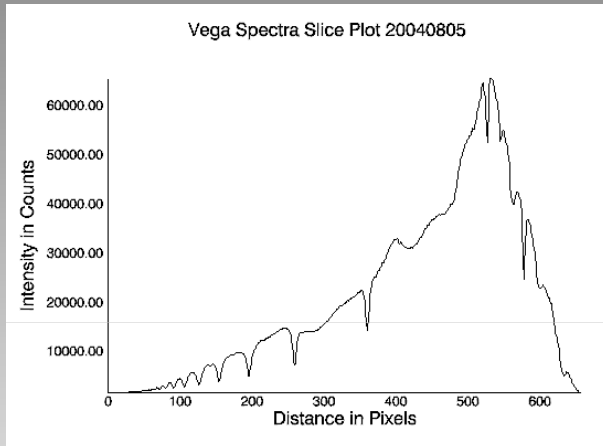


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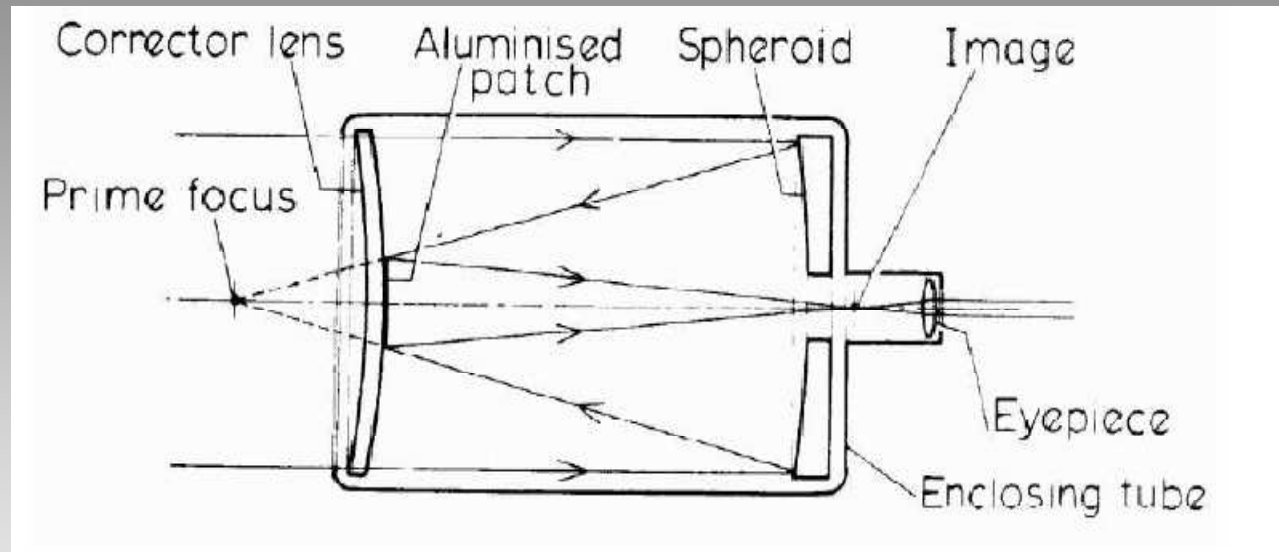
Telescopes I: Telescope Basics

Example of Objective Prisms Spectra

- Spectral classification



4. Maksutov Reflectors



- Like a Schmidt, but uses spherical corrector
- Exactly balances the spherical aberration of the primary
- But limited in size (meniscus corrector)



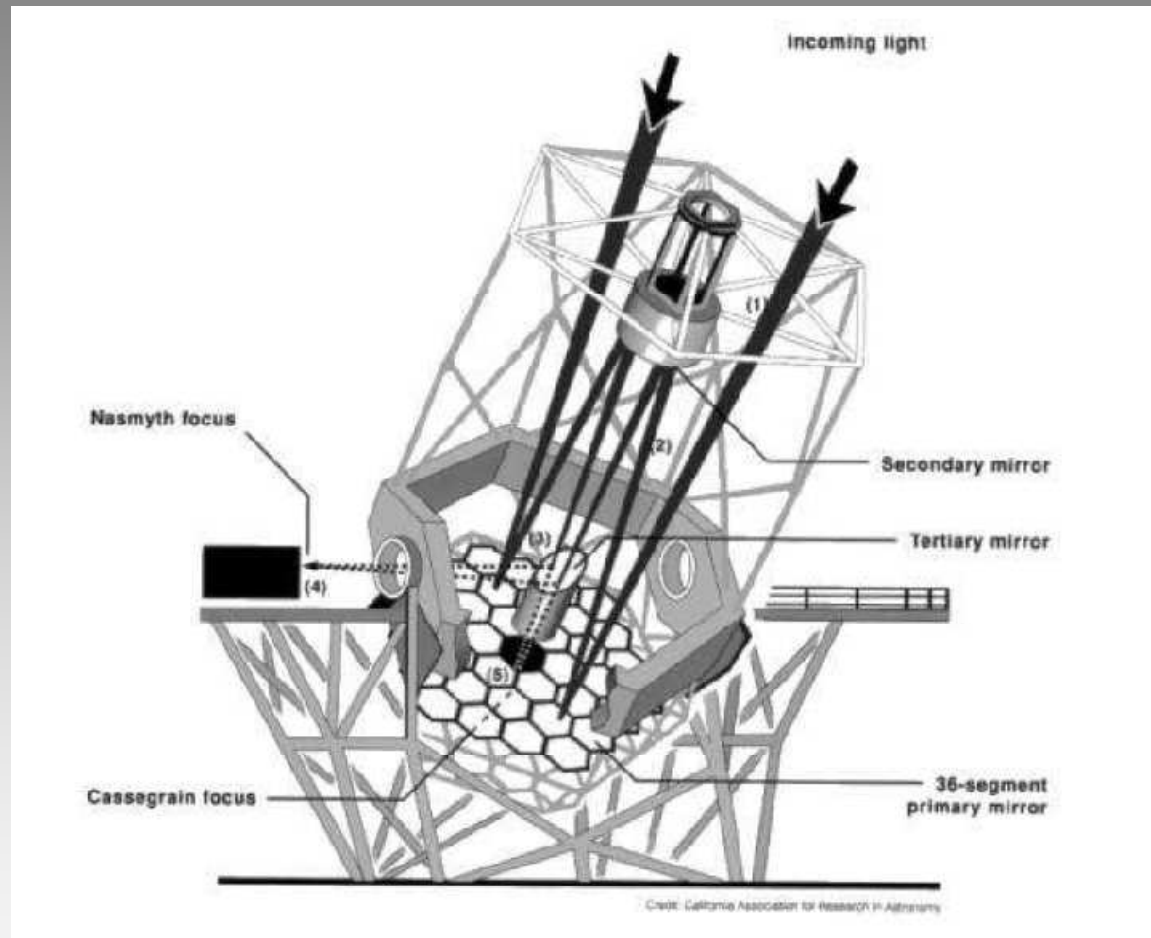
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Telescopes I: Telescope Basics

Telescope Configurations

4. The Nasmyth focus

- For any reflector, can add a third mirror (tertiary flat) to deflect the beam perpendicular to optical axis
- Allows for heavy instrumentation to be easily supported





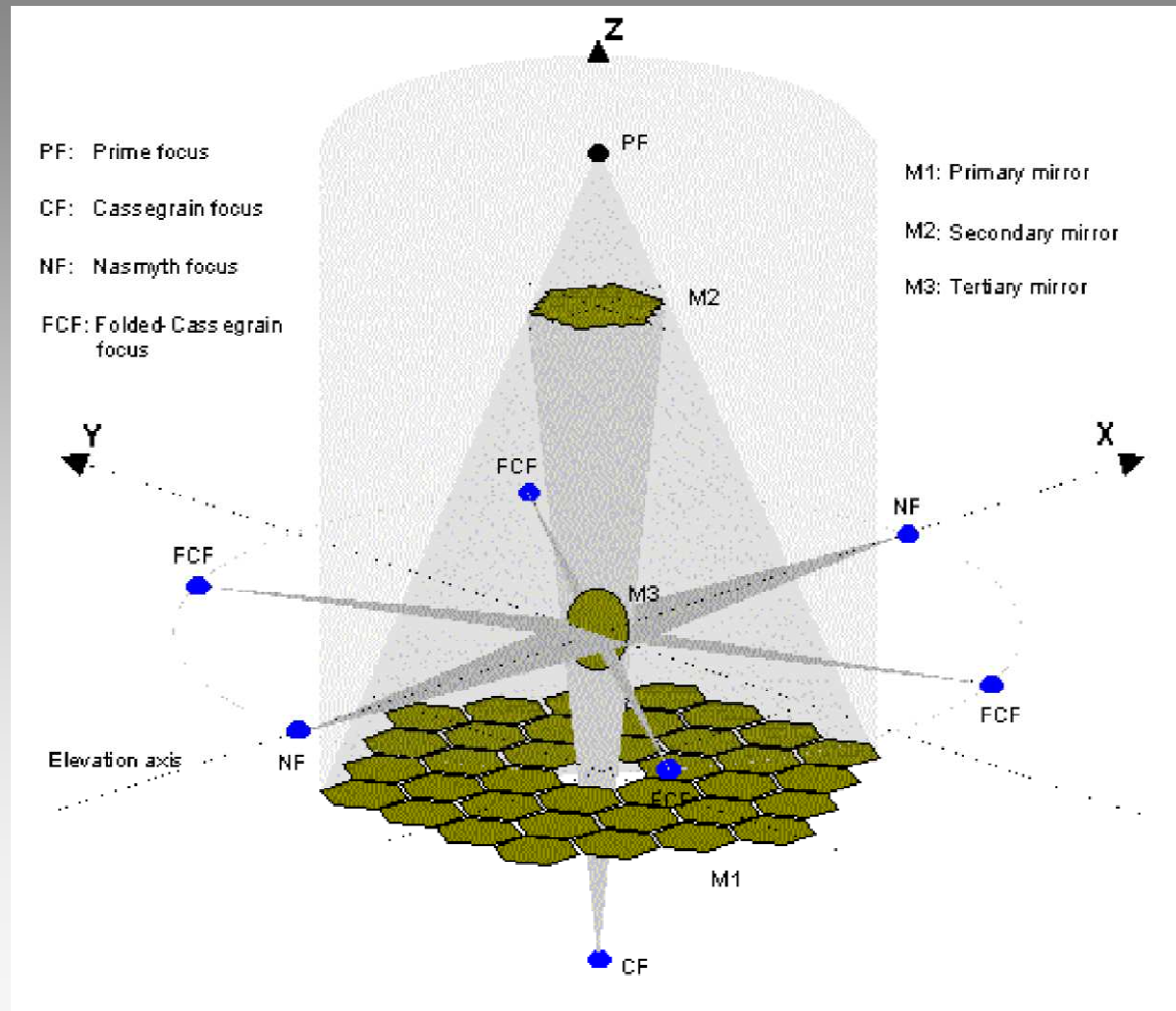
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Telescopes I: Telescope Basics

Telescope Configurations

Example: Keck Telescope

- Many foci are supported
- Multiple instruments accommodated
- Don't need to keep changing instruments





Optical/IR Observational Astronomy

Telescopes I: Telescope Basics

Keck Telescopes





Optical/IR Observational Astronomy

Telescopes I: Telescope Basics

The “Big Five”: Segmented Mirror Telescopes

- Keck I (1993) & Keck II (1996): Hawaii, USA
- HET (1999): Texas, USA
- SALT (2005): South Africa
- GRANTECAN (2009:) Canary Islands, Spain

These telescopes have the largest light grasp

Some also use *adaptive optics* to get sharper images, particularly at longer wavelengths (IR)