

# BeamSims:

**Are Unstable Primary Beams  
Going To Bite Us In The  $X$ ?**

(And what is  $X$ , anyway?)

(And should you be worried?)



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# Project Overview

- Characterize the impact of primary beams (PB) on a number of upcoming telescopes
  - MeerKAT, APERTIF, ASKAP, SKI-hi
  - LOFAR & EMBRACE
- Develop simulations framework and figure out some figures of merit (FoM)
  - different depending on science
  - Imaging DR, spectral DR, polarization purity, etc.
- CASA: setup of measurement sets, imaging
- MeqTrees: simulation & calibration

# Why Beams?

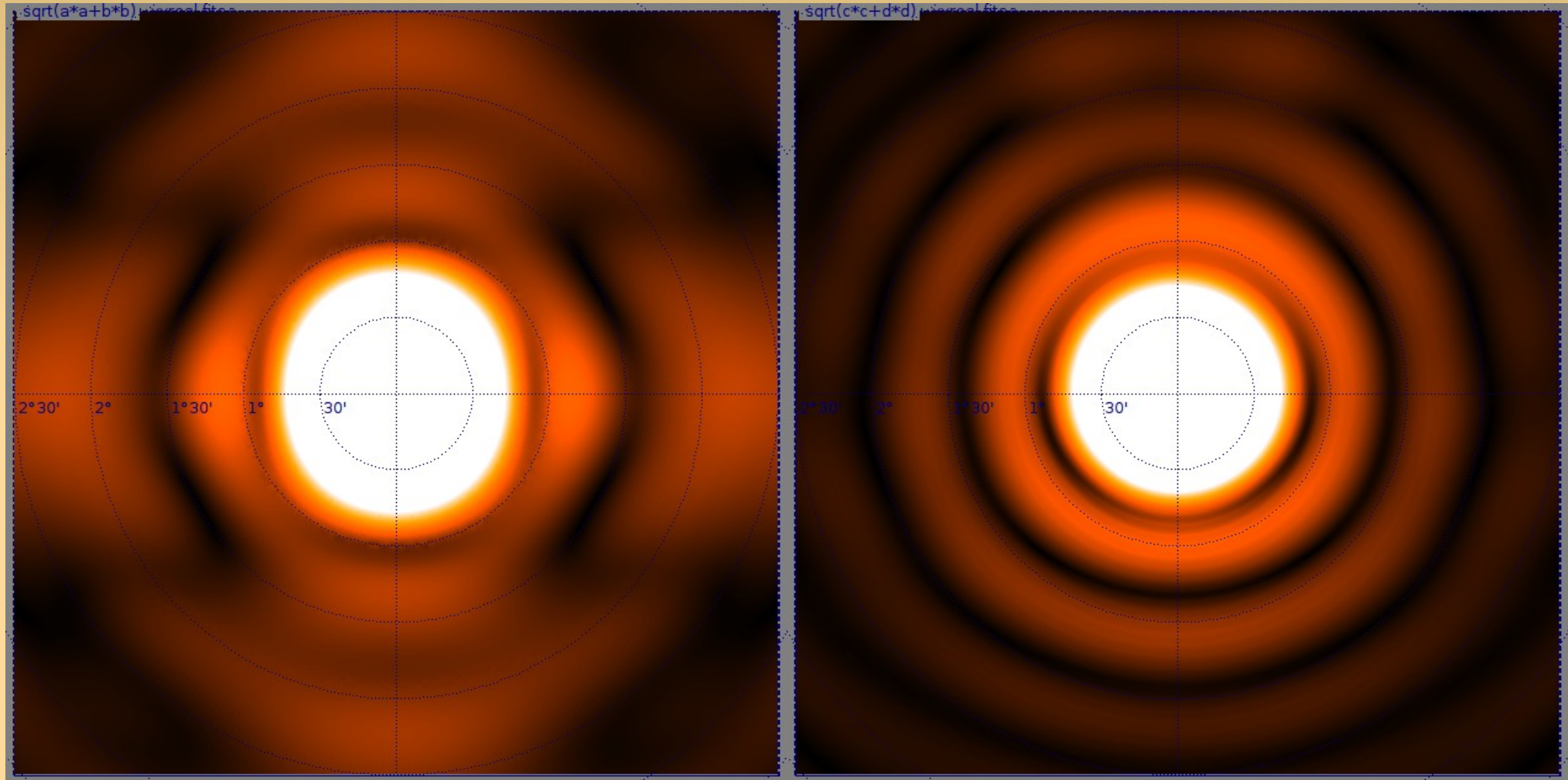
- Selfcal deals with direction-independent effects (DIEs), as we go deeper we need to deal with DDEs.
- Of these, PB variation is the “scariest”
  - at low frequencies: ionosphere
- PBs vary in time and between antennas
  - Az/el: rotating sky
  - Pointing error
  - Wind/gravity/thermal deformations
  - PAFs: element LNA gains

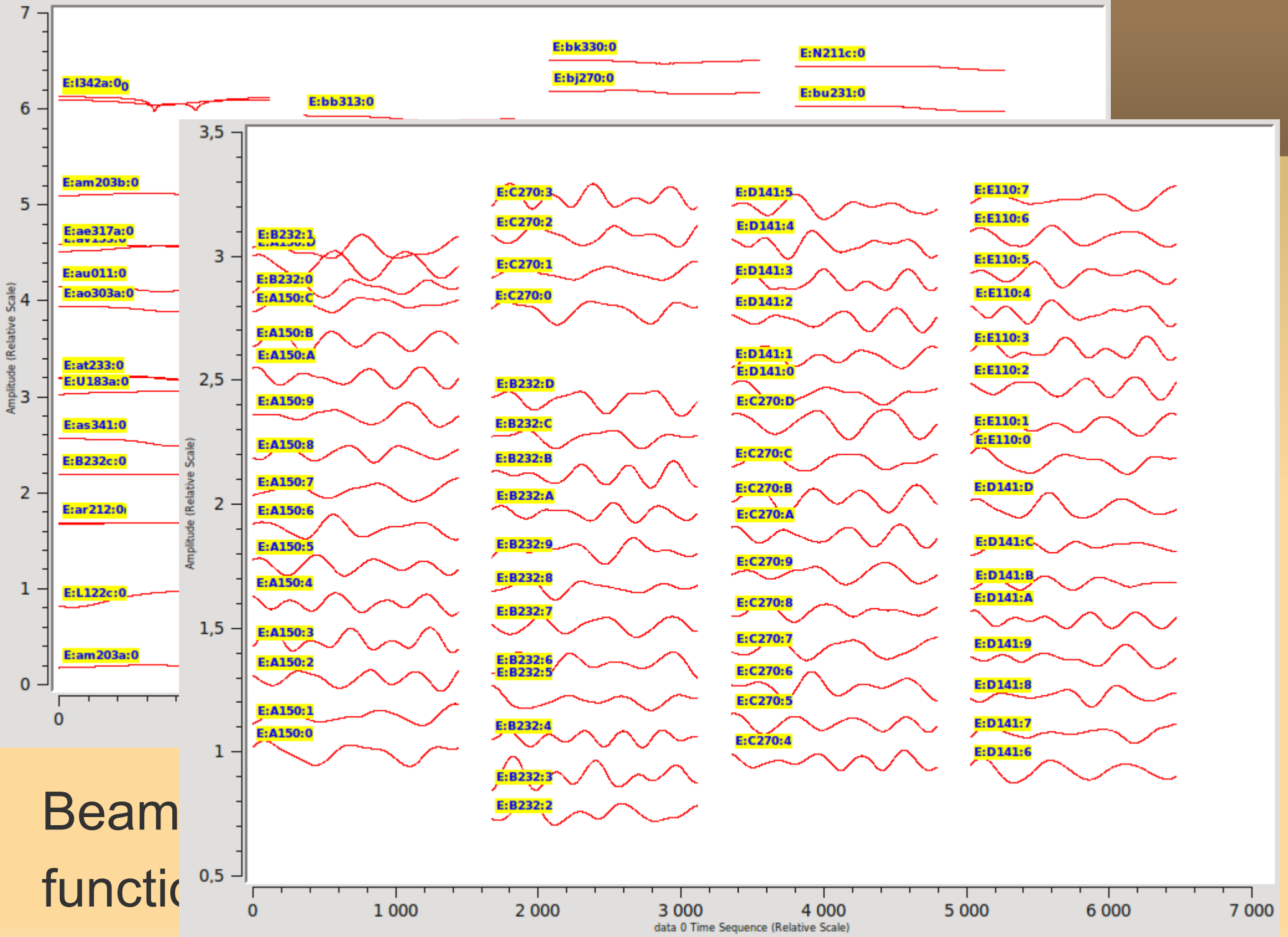
# Why worry?

- PB variation translates into time-variable DDE (different towards each source)
  - imaging artefacts: DR limit
  - DD bandpass: spectral DR
  - DD (and time-dependent) instrumental polarisation
- Implication for transients?
  - Overall quality of calibration
  - Sources rotating through nulls (or steep parts of the PB)

# MeerKAT Beams

## prime-focus vs. gregorian

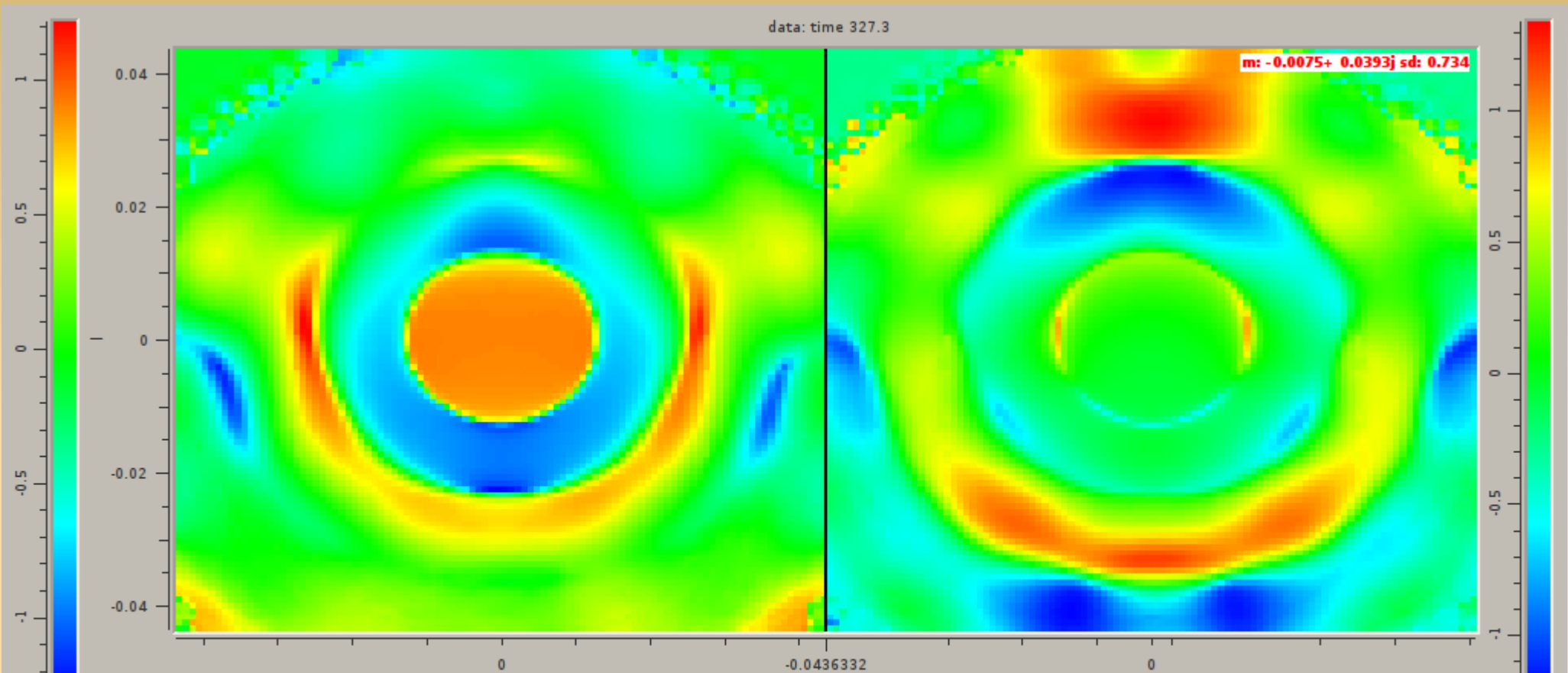




Beam  
function



# (Very preliminary) APERTIF beams



Off-axis compound beam, simple max-SNR weighting. LOTS of room for improvement here, so do not be alarmed.

# What Can Be Simulated Today

- Beam patterns specified via FITS files
  - e.g. MeerKAT, APERTIF, ASKAP etc. beams from EM simulations
- Full Jones formalism (incl. cross-terms)
- Sky rotation (w.r.t. beam pattern)
- Pointing error, thinking about deformation
- PAF beam forming
  - Including element gain drifts
- Sky: images, point sources, Gaussian components
  - including transients



# What Can't Be Simulated (For Now)

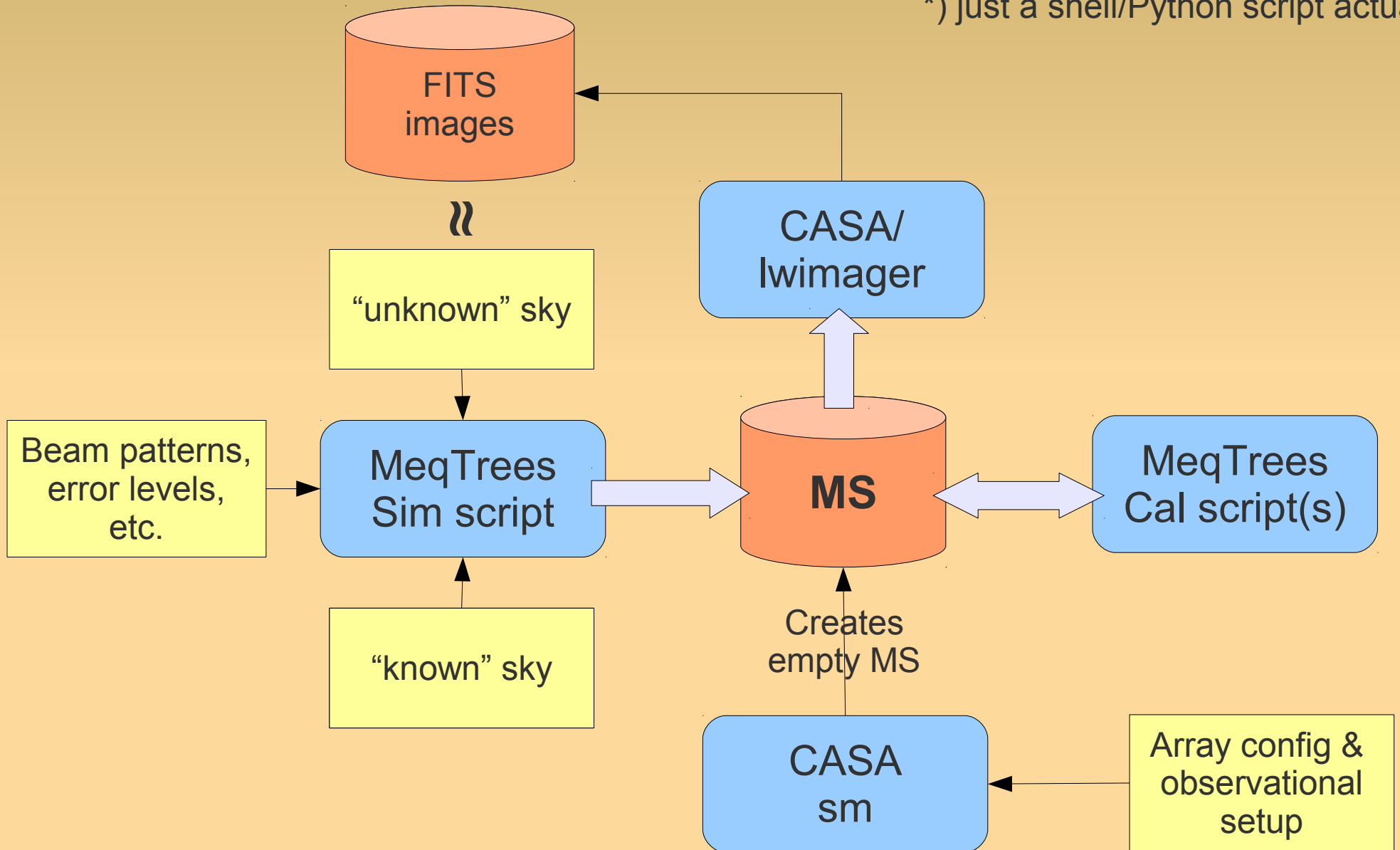
- Cannot apply pointing error (& other image-plane effects) to images
  - A-deprojection required (hopefully UCT will help)
- For now, done on a per-source basis, expense (CPU, RAM) scales as  $N_{src} \times N_{baselines}$
- For MeerKAT, can reasonably do 20~100 sources

# Simulation Strategy

- Simulated sky split into
  - “bright” vs. “faint”
  - “known” (“calibration model”) vs. “unknown”
- “Faint” sky simulated w/o errors for performance reasons
- “Bright” sky simulated with full errors
- Perform calibration using the known calibration model
- Evaluate our ability to recover the “unknown” sky properly

# BeamSim Simulation Pipeline\*

\*) just a shell/Python script actually



# BeamSim Results

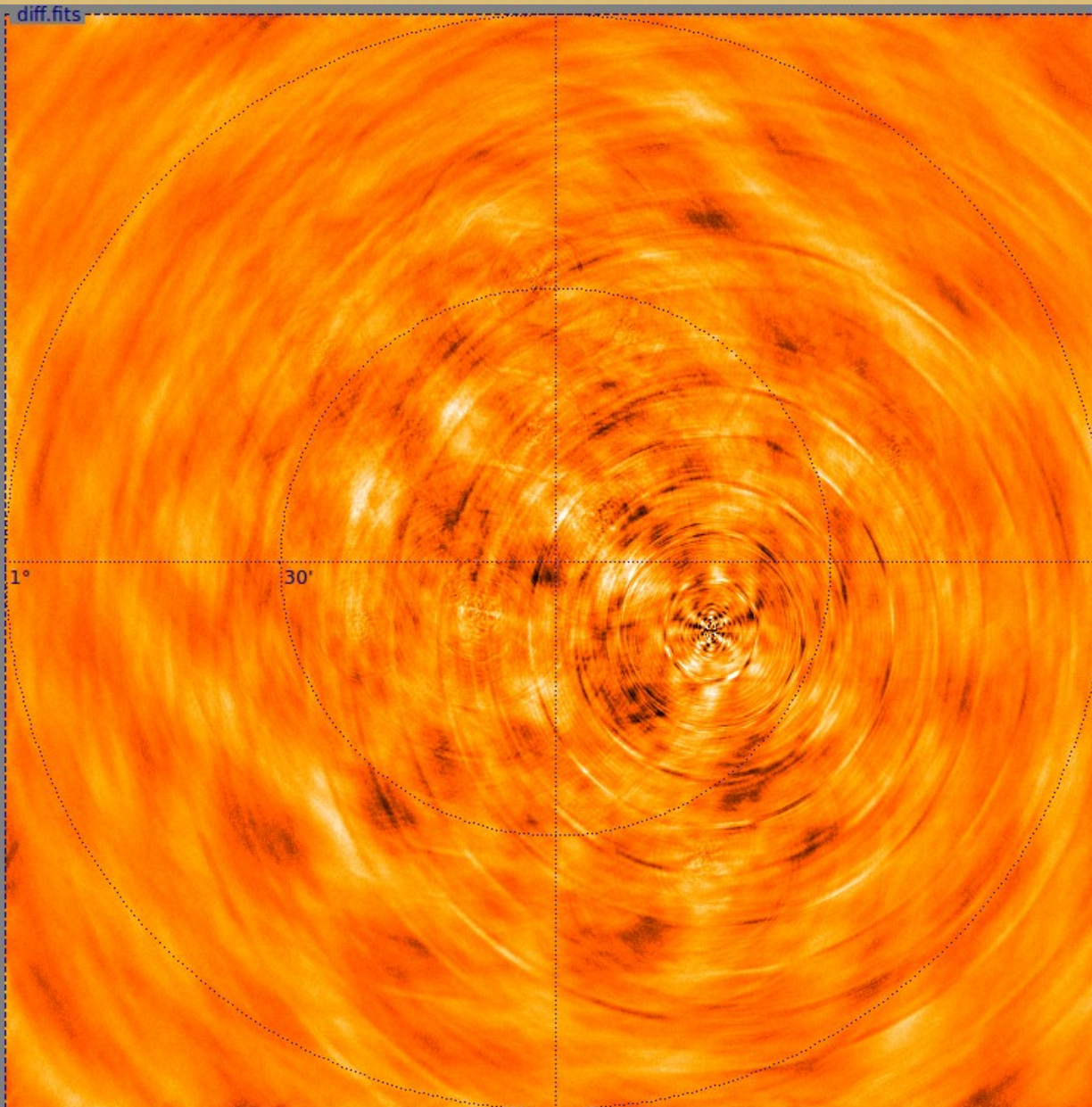
- No hard answers yet
  - GIGO syndrome: need real numbers for errors such as pointing, etc.
- Differential sims already meaningful
  - How does setup A differ from setup B, assuming everything else is identical?
  - What's the difference with and without effect X?
- Very early result (from this Monday)

# MeerKAT vs. WesterKAT

- WesterKAT: WSRT with MeerKAT gregorian offset dishes
  - 14 antennas, 12 hour synthesis
  - sky rotation and 40" pointing error
- 64-dish MeerKAT, same dishes
  - 2 hour synthesis
  - sky rotation and 40" pointing error
- 3C147 field
  - Sky models readily available
  - Everyone knows & loves 3C147

# WesterKAT

## off-axis imaging artefacts

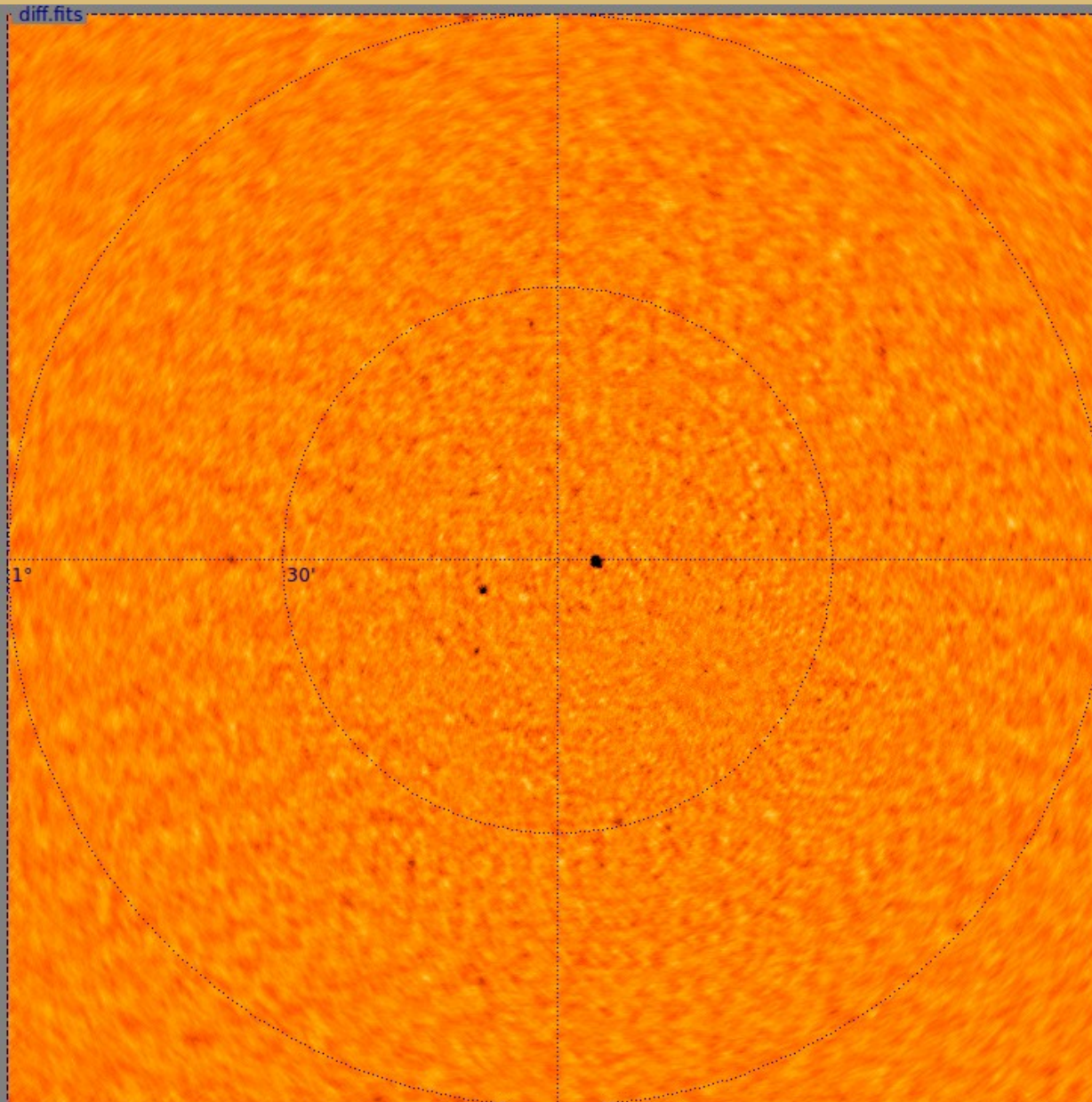


limits  
 $\pm 75 \mu\text{Jy}$   
 $\sigma = 15 \mu\text{Jy}$



# MeerKAT

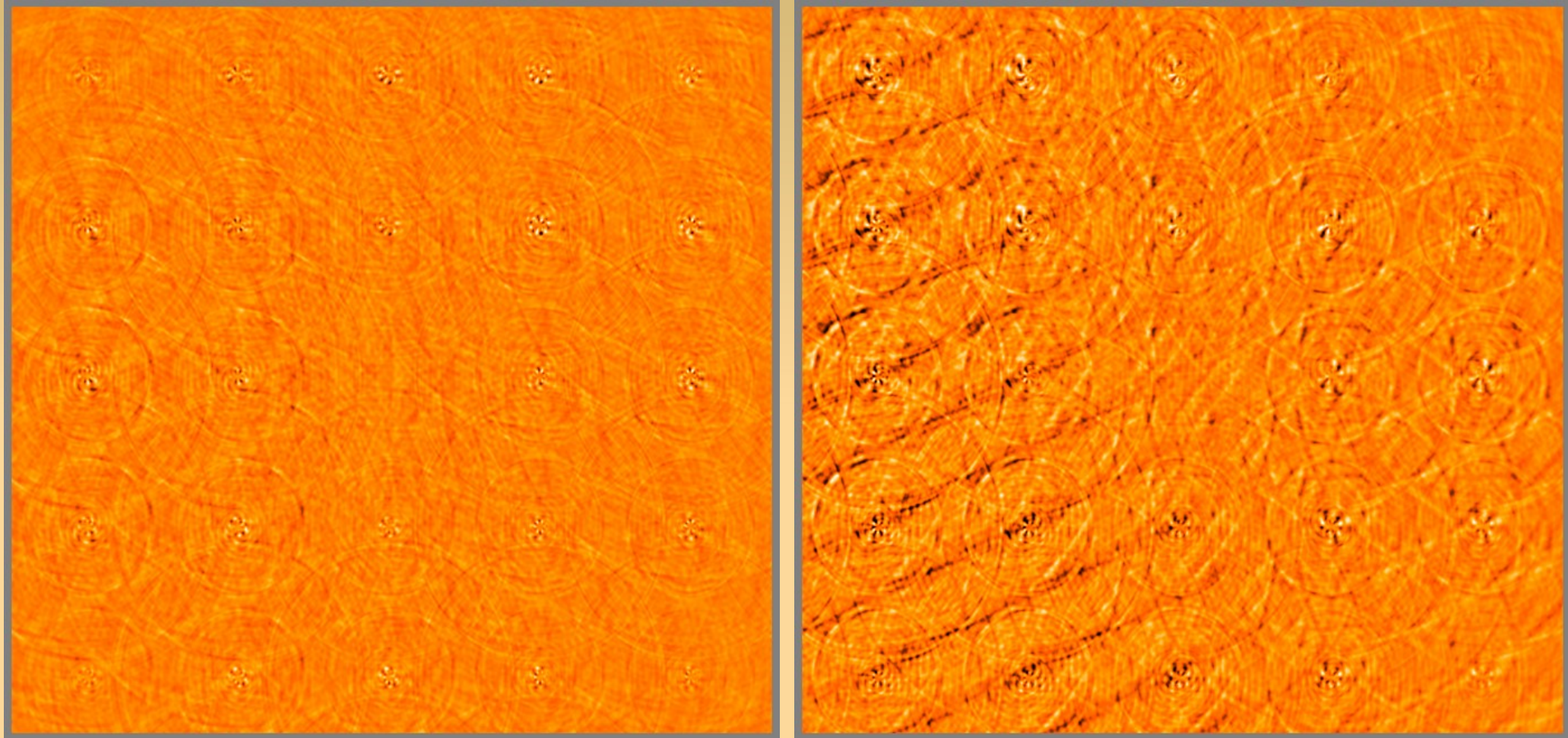
## off-axis imaging artefacts



limits  
 $\pm 75 \mu\text{Jy}$   
 $\sigma = 10 \mu\text{Jy}$



# APERTIF

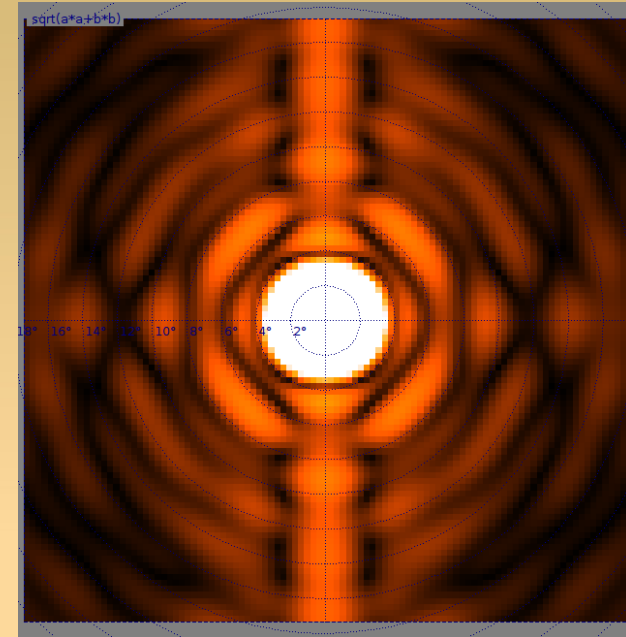


“Gridded skies” showing calibration residuals as a function of position for an on-axis and an off-axis compound beam.



# ASKAP Beams

- Lead: Tony Willis, DRAO



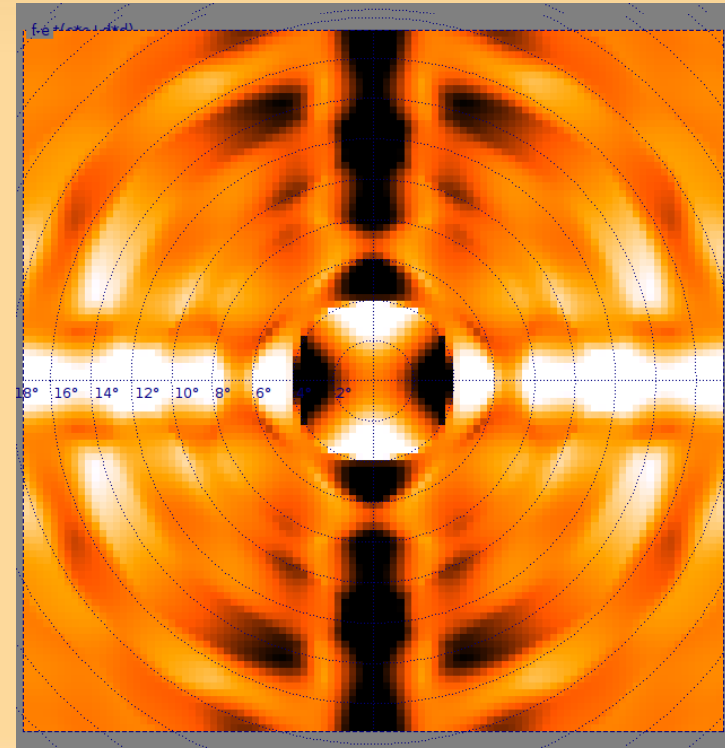
Tony concentrating on a particularly difficult point of Oleg's MeqTrees talk.

Puschino, Russia  
(AJDI 05/08/2007)

# ASKAP Issues

- POSSUM (Polarisation Sky Survey of the Universe's Magnetism)
  - Co-PI: Russ Taylor, U. of Calgary
  - Instrumental polarization (and its stability) critical
- The Willis simulations:
  - ASKAP project provides the PB patterns
  - UC provides polarized skies
  - Tony develops MeqTrees scripts & runs simulations

ASKAP E<sub>xx</sub> & E<sub>yy</sub>-E<sub>xx</sub>



# ASKASS Strikes



- In an audacious raid, the Australian SKA Secret Service descends on the Willis residence and confiscates the top-secret ASKAP beam patterns.



# NASKAP

- Despite this setback, answers still needed, not (currently) provided by ASKAPsoft
- Tony & Bruce Veidt to simulate from scratch an instrument that is NOT ASKAP, but acts just like one



# What We Can Do For You

- Brad has a working MeerKAT sim pipeline
- Some scaling issues, but simple stuff readily available
  - Sky images + a few point sources
- Want a snapshot or a transient sim?
  - Give us a sky image and a source list (can even do transient sources, light curves etc.)
  - Bribe Brad